Colts Cup Regulations.

(Rev #36: 08th April 2025)

1. There will be a Colts Cup and a Colts Trophy competition at each of the Under 18 and Under 17 age-grades.

2. Entry is open to Colts’ Teams from Lancashire RFU affiliated Clubs ONLY.

3. Completed Entry Form & Fees must be received before the closing date for entry stated on the Entry Form.

4. The draw will be undertaken by the Colts Competitions Committee as soon as practicable after the closing date.

5. Teams will be notified of the draw as soon as practical via the appropriate Website.

6. Games must be played on or before the appointed date on the ground of the Club first drawn (the Home Team).

7. First Round losers in either a Preliminary or 1st round Colts Cup match will proceed in the Trophy competition.

8. Any Team giving a walkover in the Prelim’ or First Round will not proceed to the Trophy competition.

9. Finals will be played at a venue within the County to be appointed by the Colts Competitions Committee.

10. Clubs wishing to host the Lancashire Colts Finals should express their interest to the Competitions Secretary.

**Matchday Regulations**

11. Clubs must provide two clearly marked technical areas on all pitches where Colts Cup matches are played.

12. Managers Coaches and Replacements must remain in the Technical Area; other than when bringing on water.

13. Spectators must be outside the playing enclosure back from the touchlines at all times, behind a suitable barrier.

14. Spectators must never be allowed to enter the field of play.

15. Clubs are accountable for their Spectators who must not be allowed to abuse the Referee or to incite Players.

16. All games must be refereed as an official appointment by an independent Society Referee.

17. Applications for Referee appointments, other than for the Finals, are the responsibility of the Home Team.

18. Playing shirts must be numbered with traditional large sized numbers on the back of shirts.

19. In the event of a colour clash the Home Team will change.

20. In the Finals a colour change will be decided on the toss of a coin - Both Teams must arrive with a change kit.

21. Fixtures must be confirmed early in the preceding week between Managers or Fixtures Secretaries.

22. Kick-Off times: Under 18's will kick-off at 2.00pm. Under 17's will kick-off at 12.30pm.

23. Kick-Off times can be changed by mutual agreement between Teams if the Referee is informed and agrees.

24. If Managers / Coaches cannot agree on the suitability of the pitch the Referee should be consulted.

25. Games postponed due to inclement weather will be re-arranged by agreement with the Competitions Secretary.

26. Games abandoned due to weather or any other reason; result shall stand provided half-time has been reached.

27. Players must be under the relevant age on the 1st September of the relevant year with No Over-Aged Players.

28. Selected Players must have an Effective Registration with their Club on RFU/GMS system at time of Kick-Off.

29. Managers should check RFU/GMS Young Player Registrations at least 30 minutes before Kick-Off.

30. Players without RFU/ GMS Registration and I/D Cards are not permitted to play.

31. **23 Players may be selected**; 15 + up to 8 Replacements. All must be named on the **EMC Match Card**.

32. If 8 Replacements are selected then 3 of the replacements must be capable of playing in the Front Row.

33. If less than 8 Replacements are selected then 2 of the replacements must be capable of playing Front Row.

34. All **Front Row Players and Front Row Replacements** MUST be identified to the Referee **BEFORE Kick-Off**.

35. Managers & Coaches must not allow Players without suitable training to play in a front row position.

36. Teams without a starting front row will forfeit the Cup tie.

37. If the Referee has to order uncontested scrums the match will continue to conclusion as a competitive game.

38. RFU Regulation 13.5.1(b) the “Man-Off Rule” applies in all cases where ties go to uncontested scrums.

39. Players may only play for one Club during the season and are Cup-Tied to that Club.

40. Rolling Substitutions (Player Interchanges) are permitted in all ties.

41. Player Interchanges shall be in accordance with the Game on Principles set out in RFU Regulation 6.

42. RFU **Game-on Principles** apply; player numbers must be equal at all times: unless a card is issued by the Ref.

43. **EMC Electronic Match Cards** should be prepared and submitted for all Lancs Colts Cup Ties.

44. Players suspended by a CB Disciplinary Committee are not permitted to play for any Team in the Competition.

45. All games will be played according to the World Rugby **Laws of The Game**, plus the Under19 Variations.

46. Duration of all matches is 70 minutes playing time, with no extra time.

47. In the event of a draw after 70 minutes a round match will be decided on (i) tries (ii) conversions (iii) away side.

48. In the **Final** a drawn game will be decided on (i) tries (ii) conversions from tries.

49. If still equal the first team having scored a converted try in the Final will be determined the Winner.

**Results Reporting**

50. The **Winning Team**'s Manager must report the result **by TEXT** to **07973-282939** immediately after the game.

51. The **Winning Team**'s Manager must eMail a Scan of Match Card to: **LancsCUP@Colts-Rugby.Org.UK**.

*Failure to comply with these Regulations may result in a Team's exclusion from the Competition.*

*Disputes or Complaints must be notified to the Colts Competitions Secretary by phone and e-mail within 24 hours of the relevant match The Colts Competitions Committee shall arbitrate in all cases and shall have the authority to make decisions on matters not covered by these Rules. Clubs have the right of appeal as outlined in RFU Regulations. Appeals must be lodged within 7 days and copied to the Competitions Secretary.*